

Stephen Casey
3D VFX Artist
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Experience

- Over 10 years as Lead for film and television
 - Over 2 years as a CG Supervisor
 - 20 years as a Digital 3D Artist including a Generalist, Layout, Animation, TD, on set supervision, Lighting and Comp Artist
 - HDRI capture and Image-Based Lighting
 - Over a dozen feature films, 100's of commercials
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Work History

DNEG	2023 - Present
Lead Lighting TD: Mad Max Furiosa <ul style="list-style-type: none">• Lighting Lead	
ANIMAL LOGIC	2020 - 2023
Senior Digital Artist: LEO <ul style="list-style-type: none">• Lighting Artist	
Lighting Lead / Sequence Lead: The Magician's Elephant <ul style="list-style-type: none">• Lighting Lead / Sequence Lead	
Senior Digital Artist: DC League of Super-Pets <ul style="list-style-type: none">• Lighting Artist	
SLATEVFX	2020 - 2020
Lead CG Generalist, Lead Lighting: Bloom - Mortal Kombat <ul style="list-style-type: none">• Lead Lighting Artist• Lead CG Generalist	
ANIMAL LOGIC	2019 - 2020
Senior Digital Artist: Peter Rabbit 2 <ul style="list-style-type: none">• Lighting Artist	
BLOCKHEAD	2019 - 2019
CG Supervisor / Lead CG: Preacher (TV Series) - Commercials <ul style="list-style-type: none">• Managing the CG team	
ANIMAL LOGIC	2018 - 2018
Senior Digital Artist: LEGO Movie 2 <ul style="list-style-type: none">• Lighting Artist	
BLOCKHEAD	2018 - 2018
CG Supervisor: I Am Mother <ul style="list-style-type: none">• Managing the CG team	
ANIMAL LOGIC	2015 - 2018
Senior Digital Artist: LEGO Batman - LEGO Ninjago - Peter Rabbit - Great Wall - Allegiant <ul style="list-style-type: none">• 3D Generalist• Animator• Lighting Artist	

- CUTTING EDGE** 2015 - 2015
Senior Generalist / Lighting Lead: Our Brand Is Crisis
- All areas of 3D and Comp
- FuryFX** 2014 - 2015
Senior Artist: Mad Max: Fury Road
- All areas of 3D and Comp
- Spinifex Group** 2012 - 2013
Animator: Vivid Light Festival
- Created graphics projected onto the MCA building and the Sydney Opera House
- Bazmark Film III** 2011 - 2012
3D Generalist/TD: The Great Gasby
- Primary responsibilities include Animation and Lighting/Rendering
 - Creating custom Maya tools using Mel
- LightUp Digital** 2010 - 2011
CG Supervisor: Billy's Boat Shed
- Developed a pilot for a kids TV show.
 - Managed a team of artists
 - Was in charge of general look as well as contributing in Modeling, texturing, rigging, Animation lighting and Rendering
- FuelVFX** 2010 - 2011
Lighting TD – Animator TVC and Film
- Clients included Wriggle's, Toyota, Optus, Cadburys
 And for the feature film Iron Man 2
- FIN Design** 2010 - 2010
3D Generalist
- Modelling, Texturing, Animation, Lighting, rendering on multiple jobs
 - Clients included, Mazda, Bayer, and more
- Freelance** 2001 - 2010
3D Generalist
- Multiple Post houses including Resolution, Engine, Jungle Boys, Zsapce
 Sixty-40, Emerald City, Tactic, Spinifex Group, Ambience Entertainment, Plastic Wax,
 Sundog Films
 Clients included Coke, Toyota, Hyundai, ANZ, Hewlett-Packard, Sony, Fox Sports,
 Channel 9, Pizza Hut, Qantas, AMP, Alpha-Romeo, Anchor, Formula 1, V8 Supercars,
 AFL, Mazda, Bayer, Channel 9, Channel 10, 7 Network, Fox 8, Disney, Movie
 Networks, Fuel TV, Sky Racing, Cartoon Network, opening titles and Logos for multiple
 TV shows

Education Academy Of Interactive Entertainment - Advanced Diploma of 3D Animation
 2000-2001

Hobbies Photography (Landscape), Basketball/Sport/Fitness

Tools Maya, Nuke, Houdini, Katana, Filament, Clarisse
 Render Man, Glimpse, V-Ray, Redshift, Mental Ray, Mantra, Arnold
 MEL, Python
 Photoshop, Premiere Pro